

### **CREATING AN ENHANCED PUBLIC EDUCATION**

Students in our district explore the arts and sciences through weekly specialized STEAM+ classes. These experiences ignite creativity, inspire innovation, and build a lifelong love of learning. Each year, we ask our community to contribute toward districtwide STEAM+ programs that extend beyond what property taxes and limited state funding can support. Your generous donations are vital to closing the gap, ensuring every child continues to receive high-quality instruction in science, technology, art, music, and PE.

## **CONTRIBUTE TODAY GIVE.DMS№F.**ORG

#### Why are funds needed?

To ensure a robust STEAM+ program continues, funding the gap is vital.

> Without your contribution to DMSEF, we risk losing 8-10 STEAM+ teachers



Ways to Contribute



Online at GIVE.DMSEF.ORG

One-time or Monthly contribution



Use the DMSEF envelope



Stocks & Donor-Advised Funds





#### **Giving Levels**

Visionary - \$1200+/student Investor – \$800/student Developer - \$400/student



\$800 per student or \$80 a month for 10 months.

Every contribution amount *y* helps fund more STEAM+.// Gifts of any amount are welcome!



Our 2025-26 Goal \$1.4 Million **100% Family Participation** 



# What is **STEAM+**?

The STEAM+ program was created by the school district to educate the "whole" child by providing students with opportunities for hands-on activities, problem-solving, teamwork, and exposure to the arts and sciences beyond what is possible in the general education classroom. STEAM+ teachers are state certified specialists who bring their passion for their discipline to your students.



**SCIENCE**: Students work in science labs to collect, analyze and interpret data, develop scientific models, and engage in arguments from evidence.



**TECHNOLOGY & INNOVATION**: Students use technology to engage in cross-curricular project-based learning and design thinking challenges.



**ART**: Students develop visual literacy, the ability to interpret, appreciate, and create, focusing on the artistic process, rather than the end-product.



**MUSIC**: Students learn how to read music, play instruments, and gain performance experience.



**PHYSICAL EDUCATION** (PE): Students challenge themselves and collaborate while learning social responsibility, emotional control and leadership skills.

#### DMSEF + PTA =

A Stronger School
Through Community Support

## DMSEF P774

Learn More Sa

STEAM+ Events,
Teachers' Programs,
Salaries Grants &
Supplies

Ask your Principal, STEAM+ teacher, DMSEF Director or through school newsletters and events.

**DMSEF.ORG** 



2025-26 STEAM+ FUNDING SOURCES

DMUSD \$2.65 Million 63% DMSEF \$950,000 23%

> Prop-28 (25-26 funding) \$400,000; 10%

Prop 28 (24-25 funding) \$200,000; 5%

**CONTRIBUTE TODAY** 

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